

# THE DAILY QUACK

**STILL THE BEST!**

**BREAKING  
NEWS**

No. 125934

BRINGING YOU ALL THE QUACKING NEWS

[www.grundisburghscouts.org.uk/the-daily-quack-news](http://www.grundisburghscouts.org.uk/the-daily-quack-news)

## XMAS STOLEN FROM WORLD FAMOUS RACING DUCKS



>> Two Thousand Ducks  
without Christmas Presents

>> Boris Quackson calls for expert Help!



**REPORTER  
PHIL  
FEATHER**

This year a Team of World Famous Racing Ducks are without any Christmas presents. The World renowned Racing Team from 1st Grundisburgh Scout Group in Suffolk are in shock with their Festive plans in ruins.



The Prime Duck Minister Boris Quackson (pictured right) has been on the phone talking to the Team Manager saying he will do everything possible to find the missing presents. He has called upon the famous Quacker Street Detective Sherduck Holmes to investigate. It is believed the gifts and presents were taken in the early hours by a person or persons unidentified at the moment, but hope remains for Sherduck Holmes to solve the mystery. Residents of Grundisburgh and the local Community are asked to help Sherduck Holmes with his investigation. The Police have a number of suspects but need to formally charge the perpetrator with the crime and find the missing presents before it is too late.



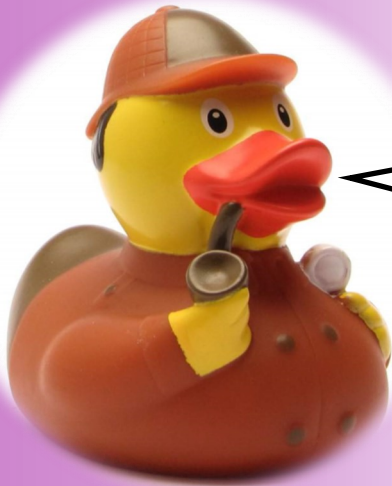
**A 1<sup>ST</sup> GRUNDISBURGH SCOUT GROUP EVENT**

[www.grundisburghscouts.org.uk](http://www.grundisburghscouts.org.uk)

[www.facebook.com/1stGrundisburghScoutGroup](https://www.facebook.com/1stGrundisburghScoutGroup)



Help Sherduck Holmes solve the Mystery by following the clues and eliminating each suspect on pages 10 and 11. No map is required as directions are given. You will not need to enter any private properties and all clues are visible from the road or footpath. At the end one person or persons will be revealed as the thief.



Hello, I am  
Sherduck Holmes.  
Come and help me  
solve the mystery of  
the missing presents.

## HOW TO PLAY

**INSTRUCTION**

**DIRECTION**

**CLUE**

**INFO**

This is a fun and exciting way to explore Grundisburgh. Read, and follow all coloured boxes as you navigate around the village. The answers to clues means you can eliminate a suspect on pages 10 and 11. If you miss a clue then retrace your steps.

Red boxes are Instructions. Green boxes give Directions. Blue boxes give Clues with some connected to a picture inserted. White boxes are general Information.

To save printing out all pages of this activity just print off the two black and white pages 10 and 11, and make sure the whole booklet is downloaded to your phone or tablet to follow the steps and clues.



**"FOR ANYONE THINKING OF  
BECOMING A SCOUT VOLUNTEER,  
I SAY, GO FOR IT, COME AND  
JOIN THE BIG ADVENTURE"**

Bear Grylls, UK Chief Scout

*Bear*



**WANTED**

**For Adventure,  
Challenges  
and Fun**

**NEW ADULT  
MEMBERS  
REWARD...**

**MEETING PEOPLE, GAINING NEW FRIENDS,  
HELPING THE COMMUNITY AND CREATING  
SKILLS FOR LIFE**



## **JOIN THE SCOUT GROUP AT:**

**[www.grundisburghscouts.org.uk/get-involved](http://www.grundisburghscouts.org.uk/get-involved)**

If you enjoy outdoor activities, teamwork, gaining Awards, meeting new friends and camping, then why not join 1st Grundisburgh Scout Group. Open to ages 6 to 18 for youth members and over 18 for adult members, we actively engage and support young people with a continued balanced programme across all Sections.

**ALL INFORMATION ABOUT THE  
SCOUT GROUP CAN BE FOUND AT:**

**[www.grundisburghscouts.org.uk](http://www.grundisburghscouts.org.uk)**



## **LET US BEGIN....**

**Start from  
Grundisburgh  
Village Green  
standing next  
to the Red  
Telephone Box**

### **STEP 1**

Safely cross over the main road. Turn right and cross over another road - look out for traffic.

### **CLUE 1**

Find the black numbers on the object pictured overleaf. This will eliminate a person born in that year.





### **STEP 2**

Follow and continue along the footpath around the corner in front of the houses.

### **CLUE 2**

This object was Red and has stopped being used. The initials displayed will eliminate another person.

### **CLUE 3**

The name of this large yellow house will eliminate another person.

### **STEP 3**

Continue up Rose Hill and turn left into Alice Driver Road. Follow this road.

### **CLUE 4**

The last set of 4 houses in Alice Driver Road were built in the same year as a person you can eliminate.

### **STEP 4**

Return back to the junction with the main road.



### **CLUE 5**

Find this object. This will eliminate another person.

### **STEP 5**

Proceed past Barn Farm and carry on up the hill of Ipswich Road.

### **CLUE 6**

The **picture** in this house name plaque on the wall, near the footpath, will reveal a surname.

### **CLUE 7**

The name on the side of this big building in red letters is an anagram of two people to be eliminated.

### **STEP 6**

Go past Post Mill Gardens junction until you reach the vehicle entrance for the Playing Field and Football Club. Walk down to the Car Park.

### **CLUE 8**

The 4 coloured letters in each corner of the metal sign will help you eliminate the initials of two people.

### **CLUE 9**

This special plaque will help you eliminate another person.



### **STEP 7**

Walk towards the Children's playground equipment and along to the Tennis courts.



Can you spot the Scout Hut in the distance?



### **CLUE 10**

The access to a back garden near the Tennis Club Hut will give you a clue to a name.

### **STEP 8**

Walk back to the footpath near the Children's playground. Follow this path into the cul-de-sac and then turn right down Post Mill Gardens.



### **CLUE 11**

The letters and numbers on this tall object in Post Mill Crescent will eliminate another person.



### **STEP 9**

Continue along Post Mill Gardens until the bend. Proceed down the small footpath between two bungalows.

### **STEP 10**

At the end of the footpath turn left and then turn right down a narrow road. Continue along this road.

### **CLUE 12**

The name on the plaque with gold writing will eliminate another person.



### **CLUE 13**

The missing numbers on this object will reveal a date of birth for a person to be eliminated.

### **STEP 11**

Take the first left-hand footpath into the cul-de-sac of bungalows. Follow, then turn right at the cul-de-sac entrance.

### **CLUE 14**

The name of this collection of houses will eliminate another person from your list.

### **STEP 12**

Proceed along the footpath between the houses, then follow another footpath between house numbers 53 & 55.

### **CLUE 15**

The missing numbers on the sign below will refer to a date of birth for someone you can eliminate.



### **STEP 13**

Follow the footpath along the open space. Turn right, go past the staggered gates and reach the main road.



### **CLUE 16**

The missing first names on this plaque will eliminate another person.

### **STEP 14**

Follow the footpath back towards the village centre passing Saddlers Meadow and Gurdon Road.

### **CLUE 17**

The building opposite the shop is the Parish Rooms. A plaque will reveal a date of birth.

### **CLUE 18**

With your back against the Parish Rooms look at the grey building next door. The large letters will reveal the initials of another name.

### **STEP 15**

Proceed over the bridge, then turn left and walk past the War Memorial.



### **STEP 16**

Continue on Stoney Road, up the hill and around the corner, until you reach some steps next to a lay-by. Follow these steps.

### **CLUE 19**

Count the number of square slabs in the courtyard. This matches a birth month and year of a person to eliminate.

### **STEP 17**

Follow the path between the houses and bungalows heading towards the Church.

### **CLUE 20**

The official opening date of the Old School building will match another person to eliminate.

### **STEP 18**

Follow the path into the Churchyard.



### **CLUE 21**

This face and golden hands will eliminate another person.

### **STEP 19**

Follow the path back down to the Village Green.

**Excellent Work!**

**We only have two suspects left now.**



**Let's find the final clue.**

### **STEP 20**

From the Village Green cross the roads again and proceed up Meeting Lane. This road goes up a hill.

### **CLUE 22**

Find this object pictured below. This will give you the final name to eliminate.

**GAME OVER  
WRITE YOUR  
ANSWER IN  
THE JAIL**





Here are all the suspects.  
Eliminate each one as you go along.  
**To save printing out the whole document, just  
print off these two black and white pages and  
make sure the whole booklet is downloaded  
to your phone or tablet.**



**Jonathan  
Baptist  
b. 1/7/98**



**Jim  
Mahon  
b. April '58**



**Rushdun  
Brigg  
b. 1/5/84**



**Emily  
Needham  
b. 26/9/50**



**Kevin  
Gardiner  
b. 4/4/34**



**George  
Raine  
b. 6/2/52**



**Patricia  
Baker  
b. 2/7/67**



**Charleston  
Crow  
b. April '44**



**Moira  
Prossh  
b. 1/8/00**



**Elizabeth  
Field  
b. 21/4/26**



**Tempus  
Fugit  
b. 28/5/49**



**Fiona  
Alderson  
b. 25/1/64**





**Gabriel  
Horsenplough  
b. 23/3/78**



**Nora  
Parsons  
b. 9/9/72**



**James  
Ellis  
b. 2000**



**Henry  
Walker  
b. 1942**



**Eva  
Gallhill  
b. 16/9/29**



**Selwyn  
Rumgem  
b. 22/7/94**



**The  
Guides  
b. 2008**



**Poppy  
Blackgate  
b. 11/11/03**



**Leigh  
Stone  
b. 10/10/60**



**Sheila  
Sampson  
b. 31/12/39**



**Daisy  
Thomas  
b. 12/6/10**



**Jason  
Stephens  
b. June '70**



**David  
Pipe  
b. 1983**



**YOU'RE  
NICKED!**

**NAME OF THE THIEF**



**Congratulations!**

**The Racing Team have now got their  
presents back and will be able to  
enjoy Christmas. Join me next time  
to solve another mystery.....**

